6pm Court 1

MAD BUTCHER HEW TEALANDS BUTCHER SCHOOL PORTY

Instructions:

Team A

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

Methanex Squashees Kelly Gates (021 156 2821)

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. Don't finish with a draw -play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

| , | |
|---|-----------------|
| Players (1=strongest etc) | Score |
| 1. Tim. | 36 |
| 2. Steve & | 21 |
| 3. Rachel. | 40 |
| 4. Melissa | 53 |
| Team Points | Points |
| 1 point for each win (max 4 points) | 2 |
| 1 point for having 4 different players | |
| 1 point for having mixed gender team | - POSSO PARIENT |
| 1 point for having inexperienced player | 5 |

| Team B |
|--------------------------------|
| PAKX2 |
| Andrew Howatson (027 868 1169) |
| |

| Players (1=strongest etc) | Score |
|-------------------------------------|----------|
| 1. Andy | 3 |
| 2. Pat. Belensen | 33 |
| 3. Kate. | 35 |
| 4. Kate | 57 |
| | |
| Team Points | Points |
| 1 point for each win (max 4 points) | Points 2 |
| | |
| 1 point for each win (max 4 points) | |

| TEAM TOTAL POINTS | S |
|-------------------|---|
|-------------------|---|

| TFAM | TOTAL | POINTS | 4 |
|------------|-------|---------|--------------|
| I F-1-41AI | | r Onaro | |



6pm Court 2

MAD BUTCHER HEW ZEALAND'S BOTTOMEZ - Groce 2017

Instructions:

Team A

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

McKechnie Aluminium

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. Don't finish with a draw -play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Team B

Hawera's Finest

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

| Carly Waldon (027 534 4427) | | | |
|---|----------------|--|--|
| Players (1=strongest etc) Score | | | |
| 1. | 之名 | | |
| 2. ARROS | 21 | | |
| 3. KAREN | 3 (| | |
| 4. ANTONIO (IV) | 42 | | |
| Team Points | Points | | |
| 1 point for each win (max 4 points) | 2 | | |
| 1 point for having 4 different players | · · | | |
| 1 point for having mixed gender team | and the second | | |
| 1 point for having inexperienced player | | | |

| Jacinta Harrison (027 274 1669) | | | |
|---|--------------------|--|--|
| Players (1=strongest etc) | Score | | |
| 1. Jachta | 24 | | |
| 2. IAN. (P) | 25 | | |
| 3. Jado ? | 36 | | |
| 4. Janine | Life | | |
| Team Points | Points | | |
| 1 point for each win (max 4 points) | Lane | | |
| 1 point for having 4 different players | | | |
| 1 point for having mixed gender team | - American Control | | |
| 1 point for having inexperienced player | Mana Principalis | | |



TEAM TOTAL POINTS





6pm Court 3

MAD BUTCHER ENVIELLERS BUTCHER

Instructions:

Team A

Manawa Tapu

Ross Howarth (021 170 8206)

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. Don't finish with a draw -play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

| Players (1=strongest etc) | Score |
|---|--|
| 1. 2355 | 4 |
| 2 | 29 |
| 3. Annual management | 31 |
| 4. John Minn | Sa |
| Team Points | Points |
| 1 point for each win (max 4 points) | discount of the second |
| 1 point for having 4 different players | |
| 1 point for having mixed gender team | White for. |
| 1 point for having inexperienced player | Control of the state of the sta |
| | |

| Team B |
|-----------------------------|
| Eftpos Specialists |
| Karen Hardy (021 0260 2869) |

| Players (1=strongest etc) | Score |
|--|--------|
| 1. Michael | 40 |
| 2. ((() () () () () | 27 |
| 3. Oamiau | 28 |
| 4. | |
| Team Points | Points |
| 1 point for each win (max 4 points) | 0 |
| 1 point for having 4 different players | |
| | |
| 1 point for having mixed gender team | |

| TEAM | TOTAL | POINTS | |
|------|-------|--------|--|
|------|-------|--------|--|

| TEAM TOTAL POINTS | 3 |
|-------------------|---|
|-------------------|---|



6pm Court 4

Instructions:

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. Don't finish with a draw -play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

Team A **Chop Chop Chicken** Staples Bean Counters Shane Kearton (027 312 4297) **Players** (1=strongest etc) Score 2. Team Points **Points** 1 point for each win (max 4 points) 1 point for having 4 different players 1 point for having mixed gender team 1 point for having inexperienced player

| Rory Mortleman (021 289 2026) | |
|---|--|
| Players (1=strongest etc) | Score |
| 1. KG | -33 |
| 2. (65) | A song |
| 3. willy | 28 |
| 4. TOM | 33 |
| Team Points | Points |
| 1 point for each win (max 4 points) | 3 |
| 1 point for having 4 different players | Politicanskii salaga |
| 1 point for having mixed gender team | 0 |
| 1 point for having inexperienced player | ************************************** |
| | |

| TEAM | TOTAL | POINTS |
|------|-------|---------------|
|------|-------|---------------|



TEAM TOTAL POINTS





6pm Court 5

MAD BUTCHER HEW EFALANDS BRITCHER SCHOOL FORTY

Instructions:

Team A

Cuzzie Bros

Chelsea Aim (027 404 5428)

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. Don't finish with a draw -play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Team B

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

Players (1=strongest etc) 1. Property Players (2) 2. Property Players 3. Property Points Team Points 1 point for each win (max 4 points) 1 point for having 4 different players 1 point for having mixed gender team 1 point for having inexperienced player

TEAM TOTAL POINTS

| Players (1=strongest etc) | Score |
|---|--|
| 1. Mal | 26 |
| 2. KERY | 25 |
| 3. MYLES | 34 |
| 4. 50NYA | 37 |
| Team Points | Points |
| 1 point for each win (max 4 points) | 8 |
| 1 point for having 4 different players | Contraction of the Contraction o |
| 1 point for having mixed gender team | J |
| 1 point for having inexperienced player | of the state of th |

TEAM TOTAL POINTS

The Young and the Rest of Us

Dan Love (027 351 4714)

| 8/4/201 | 02000 | |
|---------|-------|--|
| | | |
| | 5 | |
| | 7. | |
| | 77. | |
| 4 | 4 | |

7pm Court 1

MAD BUTCHER NEW ITALIANTS SOTTICHES School PUTTY

Instructions:

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. Don't finish with a draw -play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a **default win to the other player**.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

Team A Team B Mad Choppers Greymouth Julie Kearton (027 312 4297) Kevin Breedveld (021 453 363) **Players** (1=strongest etc) Score Score **Players** (1=strongest etc) (IP) Team Points **Points** Team Points **Points** 1 point for each win (max 4 points) 1 point for each win (max 4 points) 1 point for having 4 different players 1 point for having 4 different players 1 point for having mixed gender team 1 point for having mixed gender team 1 point for having inexperienced player 1 point for having inexperienced player TEAM TOTAL POINTS TEAM TOTAL POINTS



7pm Court 2

MAD BUTCHER BEW JEALAND'S BUTCHER SAME 2077

Instructions:

Team A

Beach St Babes

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. **Don't finish with a draw –play one more point** to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Team B

BTW Boasters

Kathryn Barrett (027 497 6617)

TEAM TOTAL POINTS

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

Players (1=strongest etc) 1. Jacoba (23) 2. Jacoba (23) 3. Jacoba (28) Team Points 1 point for each win (max 4 points) 1 point for having 4 different players 1 point for having mixed gender team 1 point for having inexperienced player

TEAM TOTAL POINTS

| Players (1=strongest etc) | Score |
|---|--|
| 1. Tavyn martin | 3 9 |
| 2. Brett Healy | 12 |
| 3. Kathryn Barrett | 34 |
| 4. Keith Preston Mills | (30) |
| Team Points | Points |
| 1 point for each win (max 4 points) | ************************************** |
| 1 point for having 4 different players | CLETP (SACAN |
| 1 point for having mixed gender team | ages street |
| 1 point for having inexperienced player | |



7pm Court 3

MAD BUTCHER HEW TEALARDS BRITCHER Closes 1977

Instructions:

Team A

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. Don't finish with a draw -play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a **default win to the other player**.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Team B

Darstanyon

Christine Stanyon (027 252 7593)

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

Uppers Downers Steve Oldfield (027 481 0749) Players (1=strongest etc) 1. Steve Blood 2. Marrice 3. Steve Blood 4. Hill Team Points 1 point for each win (max 4 points) 1 point for having 4 different players 1 point for having mixed gender team 1 point for having inexperienced player

| Players (1=strongest etc) | Score |
|--|--|
| 1. Jacob | 33 |
| 2. 1 | 24 |
| 3. Jall | 33 |
| 4. Track | 40 |
| Team Points | Points |
| 1 point for each win (max 4 points) | |
| 1 point for having 4 different players | |
| 1 point for having mixed gender team | \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\ |
| | 1 |

| TEAM TOTAL | POINTS | 7 |
|------------|--------|---|
|------------|--------|---|

TEAM TOTAL POINTS

1 point for having inexperienced player



7pm Court 4

MAD BUTCHER HTW TILLIANTS SPICHER Groce 1977

Instructions:

Team A

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

Professional Hot Shots

TEAM TOTAL POINTS

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. Don't finish with a draw -play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Team B

GQ Law

Alex Laurenson (027 257 5935)

TEAM TOTAL POINTS

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

Players (1=strongest etc) 1. 2. 3. 4. Team Points 1 point for each win (max 4 points) 1 point for having 4 different players 1 point for having mixed gender team 1 point for having inexperienced player

| Players (1=strongest etc) | Score |
|---|--------------------------|
| 1. | 28 |
| 2. | |
| 3. | |
| 4. | |
| Team Points | Points |
| 1 point for each win (max 4 points) | 1 . |
| 1 point for having 4 different players | Sp. 18 sp. 18 |
| 1 point for having mixed gender team | 9838 _{1,127-25} |
| 1 point for having inexperienced player | |
| | |



Please give completed sheets to coordinator before you leave − Thanks ☺

`6

7pm Court 5

MAD BUTCHER NEW ZEALANDS BRITCHER ACTION OF THE PROPERTY ACTION OF

Instructions:

- 1. Write player names in order of ability (1 = strongest)
- 2. Put inexperienced player (F or below) and mark as (IP)
- 3. Write game scores next to players names (no draws always play one extra point)
- 4. Captains when finished, work out your total points, and return to coordinator

Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. **Don't finish with a draw –play one more point** to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Bar Tab Winners: 6pm Eftpos Specialists, 7pm Professional Hot Shots

| | p | | |
|---|--------|--|-------|
| Team A Methanex Raqueteers Kelly Gates (021 156 2821) | | Team B Waste Management Shane Robbertsen (027 496 0862) | |
| Players (1=strongest etc) | Score | Players (1=strongest etc) | Score |
| 1. Mark | | 1. | |
| 1. Mark 2. Adam | | 2. | |
| 3. Sunny | | 3. | |
| 4. | | 4. | |
| Team Points | Points | Team Points | Point |
| 1 point for each win (max 4 points) | 3 | 1 point for each win (max 4 points) | |
| 1 point for having 4 different players | | 1 point for having 4 different players | |
| 1 point for having mixed gender team | 1 | 1 point for having mixed gender team | |
| 1 point for having inexperienced player | | 1 point for having inexperienced player | |
| | | | 1 |
| TEAM TOTAL POINTS | 4 | TEAM TOTAL POINTS | C |

