#### Instructions:

- 1. Write player names in order of ability (1 = strongest)
- 2. Put (IP) next to inexperienced player (F or below/beginner)
- 3. Write game scores next to players names (no draws always play the extra point to find the winner)
- 4. Captains when finished, work out your total points, and return to coordinator

#### Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No points for a draw you must play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

move. Michelle Habib (027 371 1420)		Worley Andy Headey (021 0273 3273)	
Players (1=strongest)	Score	Players (1=strongest)	Score
1. PAGE STAMON.	45	1. Glen Forest	42
2. FIONA G-M	33	2)2. Caleb Smith	28
3. PIP. MITA	38	(E) 3. Cirdy Leang	29.
4. COLE HAREB	44	3 4. Farhana Basheer	39
Team Points	Points	Team Points	Points
1 point for each win (max 4 points)	4	1 point for each win (max 4 points)	_
1 point for having 4 different players	1	1 point for having 4 different players	I
1 point for a mixed gender team	1	1 point for a mixed gender team	İ
1 point for having inexperienced player	I	1 point for having inexperienced player	1
TEAM TOTAL POINTS	7	TEAM TOTAL POINTS	2



6pm Court 2

# Team Captains: Please check vaccine passes

#### Instructions:

Hit & Miss

- 1. Write player names in order of ability (1 = strongest)
- 2. Put (IP) next to inexperienced player (F or below/beginner)
- 3. Write game scores next to players names (no draws always play the extra point to find the winner)
- 4. Captains when finished, work out your total points, and return to coordinator

#### Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No points for a draw you must play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Sore for Days

#### Bar Tab Winners: 6pm Move, 7pm Bounceback Bashers

Renee Clement (027 934 1673)	
Players (1=strongest)	Score
1. Poler Malsh	37
2. Gay Jackson	33
3. Pence Clement	36
4. Georga Reech.	43
Team Points	Points
1 point for each win (max 4 points)	3
1 point for having 4 different players	1
1 point for a mixed gender team	1
1 point for having inexperienced player	1

Brooke Sim (027 321 2999)	
Players (1=strongest)	Score
1.	44
2. Deel	25
3. Androw	32
4. Julia	37
Team Points	Points
1 point for each win (max 4 points)	
1 point for having 4 different players	1
1 point for a mixed gender team	1
1 point for having inexperienced player	- 1

TEAM TOTAL POINTS

TEAM TOTAL POINTS 4

#### Instructions:

Linepower

- 1. Write player names in order of ability (1 = strongest)
- 2. Put (IP) next to inexperienced player (F or below/beginner)
- 3. Write game scores next to players names (no draws always play the extra point to find the winner)
- 4. Captains when finished, work out your total points, and return to coordinator

#### Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No points for a draw you must play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

5tisand4dicks

Bar Tab Winners: 6pm Move, 7pm Bounceback Bashers

Jordan Linn (027 220 0013)	
Players (1=strongest)	Score
1. Terone Salle	46/1
2. Ceasa Maderd	42
3. Greg Stahurchi	39
4. Keusen Maderd.	40
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having 4 different players	.
1 point for a mixed gender team	)
1 point for having inexperienced player	1

Biair Werder (027 252 8638)	
Players (1=strongest)	Score
1. GRANT DOUGLAS	41
2. BLAIR WERTER	46/1
3. TRENT PARKES	36.
4. ANITA SCHRIVENER	#3/1
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having 4 different players	1
1 point for a mixed gender team	1
1 point for having inexperienced player	1

TEAM TOTAL POINTS	5
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TEAM TOTAL POINTS

6pm Court 4

## Team Captains: Please check vaccine passes

#### Instructions:

The Ben Dovers

- 1. Write player names in order of ability (1 = strongest)
- 2. Put (IP) next to inexperienced player (F or below/beginner)
- 3. Write game scores next to players names (no draws always play the extra point to find the winner)
- 4. Captains when finished, work out your total points, and return to coordinator

#### Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No points for a draw you must play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Bar Tab Winners: 6pm Move, 7pm Bounceback Bashers

# Players (1=strongest) 1. Warran 2. Milce Hardy 3. Karen Hardy 4. Paul Team Points 1 point for each win (max 4 points) 1 point for a mixed gender team 1 point for having inexperienced player

Chelsea Aim (027 404 5428)	
Players (1=strongest)	Score
1. Chelsen Ain	22
2. Mike Dunog	32
3. Sophie Canvite	41
4. Simcan Bolike	39
Team Points	Points
1 point for each win (max 4 points)	D
1 point for having 4 different players	(
1 point for a mixed gender team	j
1 point for having inexperienced player	1

T	E	A	N	1	T	0	T	A	L	P	0	I	N	T	S	
								-		-			-			

7

**TEAM TOTAL POINTS** 

Sylvias Favourites

3



6pm Court 5

# Team Captains: Please check vaccine passes

#### Instructions:

Gas Baggers

- 1. Write player names in order of ability (1 = strongest)
- 2. Put (IP) next to inexperienced player (F or below/beginner)
- 3. Write game scores next to players names (no draws always play the extra point to find the winner)
- 4. Captains when finished, work out your total points, and return to coordinator

#### Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No points for a draw you must play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Bar Tab Winners: 6pm Move, 7pm Bounceback Bashers

Players (1=strongest)	Score
1. Warren	
1. Warren 2. Chat	
3. Hum	
4. Lucus	
Team Points	Points
point for each win (max 4 points)	
1 point for having 4 different players	
1 point for a mixed gender team	
I point for having inexperienced player	

Cody Macdonald Builders Cody Macdonald (027 336 0051)	
Players (1=strongest)	Score
1.	
2.	
3. Defaut	
4.	
Team Points	Points
1 point for each win (max 4 points)	
1 point for having 4 different players	
1 point for a mixed gender team	
1 point for having inexperienced player	

### **TEAM TOTAL POINTS**

TEAM TOTAL POINTS

#### Instructions:

Dig It

- 1. Write player names in order of ability (1 = strongest)
- 2. Put (IP) next to inexperienced player (F or below/beginner)
- 3. Write game scores next to players names (no draws always play the extra point to find the winner)
- 4. Captains when finished, work out your total points, and return to coordinator

#### Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No points for a draw you must play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

lance Gallony

#### Bar Tab Winners: 6pm Move, 7pm Bounceback Bashers

Players (1=strongest)	Score
1. MASON	39
2. BLAKE	31
3. JACK.	20
4. REMN	21
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having 4 different players	奏1
1 point for a mixed gender team	1
1 point for having inexperienced player	(

Rod Campbell (027 373 9350)	
Players (1=strongest)	Score
1. 700	32
2. GILL	23
3. MODSE	24
4. HUNTER	28
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having 4 different players	\$1
1 point for a mixed gender team	1
1 point for having inexperienced player	(

<b>TEAM TOTAL POINTS</b>	1 5
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TEAM TOTAL POINTS 5

#### Instructions:

Manawa Tapu

- 1. Write player names in order of ability (1 = strongest)
- 2. Put (IP) next to inexperienced player (F or below/beginner)
- 3. Write game scores next to players names (no draws always play the extra point to find the winner)
- 4. Captains when finished, work out your total points, and return to coordinator

#### Rules and Information:

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No points for a draw you must play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

Shoot Your Shot

Bar Tab Winners: 6pm Move, 7pm Bounceback Bashers

Ross Howarth (021 170 8206)	
Players (1=strongest)	Score
1. Ross Howarh	20
2. Spencer Page	29
3. Any Foreman	28
4. Bernadette Forryth	4-2
Team Points	Points
1 point for each win (max 4 points)	1
1 point for having 4 different players	1
1 point for a mixed gender team	1
1 point for having inexperienced player	J

Chelsea Walsh (027 864 0477)				
Players (1=strongest)	Score			
1. Tim Consoler	27			
2. Harrison	30			
3. Resea	32			
4. Chelsea Walch	38			
Team Points	Points			
1 point for each win (max 4 points)	3			
1 point for having 4 different players	J			
1 point for a mixed gender team	1			
1 point for having inexperienced player	1:			

TEAM TOTAL POINTS 4

TEAM TOTAL POINTS 6

#### Instructions:

- 1. Write player names in order of ability (1 = strongest)
- 2. Put (IP) next to inexperienced player (F or below/beginner)
- 3. Write game scores next to players names (no draws always play the extra point to find the winner)
- 4. Captains when finished, work out your total points, and return to coordinator

#### Rules and Information:

Rouncoback Bachara

- 1. Each game lasts 15 minutes, with a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No points for a draw you must play one more point to determine the winner.
- 4. If a player in your team plays twice, the lower order game is a default win to the other player.
- 5. If only one #4 player is inexperienced (F grade or below), they get the win regardless of the final score.

EIEIO

Bar Tab Winners: 6pm Move, 7pm Bounceback Bashers

Players (1=strongest)	Score
1. Jacinha Harrison	24
2. Alkhair Page	37
3. Steve Smith	41
4. Grace While	37
Team Points	Points
1 point for each win (max 4 points)	1
1 point for having 4 different players	1
1 point for a mixed gender team	1
1 point for having inexperienced play	er

Players (1=strongest)	Score
1. Bridget Taylor	29
2. Kylie Cox	32
3. Jason Meuli	42
4. Keyn Hapt	38
Team Points	Points
1 point for each win (max 4 points)	3
1 point for having 4 different players	1
1 point for a mixed gender team	/
1 point for having inexperienced player	1

<b>TEAM</b>	TOTAL	POINTS	7
		중 : (급하는 회사의 (경사기 : 급하	

TEAM TOTAL POINTS